

SAMR Model Case Studies

For each of these situations, identify whether technology is used as a Substitution (S), Augmentation (A), Modification (M) or Redefinition (R) of the original activities.

1.	After reading an article, students are asked short-answer questions to verify their
	understanding. This questionnaire will now move to an online form (ex: Microsoft
	Forms) that give students feedback when they submit their answers.

S A M R

2. When teaching the Side-Angle-Side (SAS) theorem in mathematics, the teacher trades the drawings on the board for the use a math app (ex: *Geogebra*) demonstrate the proof and lets students discover through this interactive model.

S A M R

3. In their arts class, students learn about different framing compositions by cropping and adding perspective blurs to a picture using a photo editing software (ex: *GIMP*).

S A M R

4. For their next lab report, students will have the option to write down and illustrate their observations or to make a video to show and explain.

S A M R

5. In their physical education and health class, students record their attempts at the one foot high kick game and view them in slow motion with a partner, discussing how they obtained the best results.

S A M R

6. Students' work samples were usually collected in a binder. This portfolio will now be stored in a file, shared with the teacher, allowing students to include a wider variety of medias, including pictures, recordings, etc.

S A M R

7. This year, students' research on another community will take the form of a digital scrapbook where they will be encouraged to include multimedia content including interviews with people from these communities.

S A M R

8.	ded w	with a PDF that				
		S	A	M	R	
9.	o review after a unit, a teacher trades their usual questioning out loud session for interactive quiz tool (ex: <i>Kahoots</i>) to gamify the process and then uses the sults to identify which students need further support.					
		S	A	M	R	
10.	After studying dialogues and characters, students usually write a two or more characters. This year, they will use a shared docume write this scene collaboratively synchronously, each one embody	ent (e	x: <i>W</i>	o <i>rd</i>) t	o	
		S	Α	М	R	
11. Instead of creating a poster on their favourite activity and hanging them in the hallway, students are asked to make a presentation (ex: <i>PowerPoint</i>) which will shown on a monitor near the school entrance.						
		S	A	М	R	
12.	. Students are encouraged to use a corrector's dictionary (ex: <i>Antidote</i>) to find synonyms and enrich their text's vocabulary.					
		s	Α	М	R	
13.	This year, students' artwork exhibit will also be available as a website, including complements such as recordings of students' explanation of their art. It will allow a larger audience to visit the [virtual] gallery.					
		s	Α	М	R	
14.	Students are usually asked to do a research on another country. going to pretend to be a travel agent and make a web page (ex: provide key information retrieved online, including videos, maps,	Wix)	•	•		
		s	Α	М	R	
15.	5. When young students learn sounds, they are asked to identify objects in the classroom that include this sound. This year, they will create a clips album of thes objects and record their pronunciation for each of them.					
		s	Α	М	R	